



FIG. 1

```
int DbInit(  
    T_DBIO_HANDLE *dbHandleP,  
    int devicesCount,  
    T_DBIO_STRING devices[],  
    T_DBIO_DMS_ENV *dbmsEnvP,  
    int dbSize  
    T_DBIO_STRING logFile  
);
```

FIG. 2

```
int DbInitCopy(  
    T_DBIO_HANDLE *dbHandleP,  
    int devicesCount,  
    T_DBIO_STRING devices[],  
    T_DBIO_DEVICE_PAIR devicePairs[],  
    T_DBIO_HANDLE *dbCopyHandleP  
);
```

FIG. 3

```
int DbConnect(  
    T_DBIO_HANDLE *dbHandleP,  
    T_DBIO_DMS_ENV *dbmsEnvP,  
    T_DBIO_STRING dbName,  
    T_DBIO_STRING logFile  
);
```

FIG. 4

```
int dBWrite(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

FIG. 5

```
int dBRead(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

FIG. 6

```
int DbWriteBlock(  
    T_DBIO_HANDLE *dbHandleP,  
    char *blockP,  
    int blockSize  
);
```

FIG. 7

```
int DbReadBlock(  
    T_DBIO_HANDLE *dbHandleP,  
    char *blockP,  
    int blockSize  
);
```

FIG. 8

```
int DbVerify(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

FIG. 9

```
int DbSetSplitTime(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

FIG. 10

```
int DbGetName(  
    T_DBIO_HANDLE *dbHandleP,  
    T_DBIO_STRING dbName  
);
```

FIG. 11

```
int DbDestroy(  
    T_DBIO_HANDLE *dbHandleP,  
);
```

FIG. 12